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Field Research on Learning

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Synonyms

7 Observational learning; Social learning

8 Definition

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The general concept of social learning encompasses many mechanisms through which individuals may learn from others. In particular, it includes the mechanism in which individuals learn from each other through direct (formal or informal) communications; it also includes the mechanism of observational learning where the behavior of individuals is influenced by their observation of other people's choices because of the information contained therein. Bandura (1977) is the pioneering book in psychology that started the research on social and observational learning. Banerjee (1992) and Bikhchandani et al. (1992) are the seminal works in the economics literature on observational learning.

Randomized natural field experiment is a research method where researchers randomly assign different treatments to individuals in a naturally occurring decisionmaking setting, instead of a laboratory, to disentangle the effects of different confounding mechanisms (Harrison and List 2004). Field research, as in laboratory experiments, randomizes the sampling of subjects and their assignment into treatment and control groups and compares the outcomes between these groups to distinguish and quantify the importance of different causal mechanisms. However, successful randomization in a field setting is much more difficult to achieve than in a laboratory. Moreover, field researchers may not have control over all elements relevant to the study. Finally, field studies tend to be more time consuming and therefore more expensive and demanding than laboratory studies.

Theoretical Background

Understanding the mechanisms through which individ- 40 uals learn from others is not only relevant for the theoret- 41 ical literature in economics, it also has policy implications. 42 The key difference between direct communications and 43 observational learning as channels of social learning lies in 44 whether temporal, spatial, and social proximity among 45 individuals is important for learning to occur. Observa- 46 tional learning can take place as long as the underlying 47 decision problems faced by individuals are similar; in 48 contrast, learning from others via direct communications 49 requires individuals to be close in time, space, and social 50 distance. As a result, if a policy maker wants to, say, 51 expedite the adoption of an advantageous technology, an 52 information campaign about the technology's popularity 53 among other groups of agents will be effective if observa- 54 tional learning is important, but will not be effective if 55 instead direct communication is the main channel of 56 social learning.

However, to empirically establish that an individual's 58 decisions are affected by the observation of others' choices 59 because of its informational content is complicated by at 60 least two plausible confounding mechanisms. The first is 61 the saliency effect. The term "saliency" is widely used in 62 the perceptive and cognitive psychology literature to refer 63 to any aspect of a stimulus that, for whatever reason, 64 stands out from the rest.

Observing others' choices could make those choices 66 more salient than the alternatives. When consumers are 67 not aware of their entire choice set, the differential salience 68 of the elements in the choice set may affect the decision-69 maker's choices. As a result, a consumer may follow 70 others' choices because they are more salient.

Note that saliency effect is also an informational effect. 72
The key difference between observational learning and 73
saliency effect is that the information is about the charac- 74
teristics of the choices in the former, while it is about the 75
choice set itself in the latter. The second confounding 76
mechanism is the conformity effect, that is, individuals 77
may adopt the observed choices of others because they 78
want to conform. 79

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Important Scientific Research and Open Questions

Cai et al. (2009) conducted a randomized natural field experiment conducted in a restaurant dining setting to distinguish the observational learning effect from the saliency effect. The restaurant they choose for their experiment has a thick menu with about 60 hot dishes. The size of the menu poses a challenge to diners when deciding what to order. In their experimental design, they randomly expose diners to one of three information conditions: In the control tables, the diners are not given any additional information about the dishes other than what is contained in the menu; in "ranking treatment" tables, diners are provided with a display with the names of the "top five" dishes sorted by the actual number of plates sold in the previous week; and in "saliency treatment" tables, diners are provided with a plaque simply listing the names of five "sample dishes." They analyze how the information conditions affect the choices of customers. The three information conditions allow them to separately estimate the saliency effect and the observational learning effect, even though their experimental design does not directly address the conformity channel. They find that, when customers are given ranking information of the five most popular dishes, the demand for those dishes increases by 13-20%. They do not find a significant saliency effect. They also find modest evidence that the observational learning effects are stronger among infrequent customers, and that dining satisfaction is increased when customers are presented with the information of the top five dishes, but not when presented with only names of some sample

Salganik et al. (2006) studied how social influence may lead to unpredictable outcomes for popular cultural products. In an artificial music market, subjects (recruited from visitors to a particular website) are shown a menu of 48 songs under different treatment conditions. They report the results of two experiments that differ in whether the subject is provided with the knowledge of previous participants' downloading choices and in how such information is presented to the participants (either in one column in descending order of current popularity of the song, or in a 16×3 rectangular grid, where the positions of the songs were randomly assigned for each participant). They found that in both experiments, social influence (i.e., others' downloading choices) has significant effect on

subsequent subjects' choices, and moreover, the social 126 influence is stronger when the information about other' 127 choices are arranged in a more salient manner (i.e., in 128 descending order of current popularity). Note that con- 129 formity effects are likely more severe in Salganik et al. 130 Au1 (2006) setting because it is well known that shared experience is a major component of the utility from consuming 132 popular cultural products, while contrast, restaurant 133 dining is a more private experience.

The experimental designs in the above two contributions do not allow us to separate conformity motives from 136 observational learning. Experimental designs that can 137 separate conformity from observational learning may be 138 possible if we assume that conformity motives are likely to be stronger among closer social groups. But this remains 140 an open question. Another open question is whether 141 observational learning effects are persistent. For example, 142 do the diners who were exposed the information about the 143 popular dishes eventually find their own true favorite dish, 144 or they become trapped in the popular dishes of others? 145 A third open question is how the effect of observational 146 learning would change when profit-maximizing sellers, 147 not third parties, are providing the popularity 148 information.

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Cross-References

- ► Design Experiments
- ▶ Experimental and Quasi-Experimental Designs of Research on Learning
- ► Methods/Methodology of Learning Research
- ► Social Learning

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