

Elliptic Curve Cryptography

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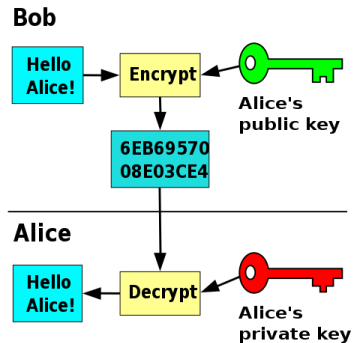
How do we send a secure message?

- ▶ Goal: Encrypt plaintext P into C
- ▶ Desired Properties
 - ▶ \exists encryption function E
 - ▶ \exists decryption function D
 - ▶ $P = D(E(P))$

Public-Key Cryptography

- ▶ E is public
 - ▶ E should not imply D
 - ▶ Authentication: $E(D(M)) = M$

Public-Key Cryptography

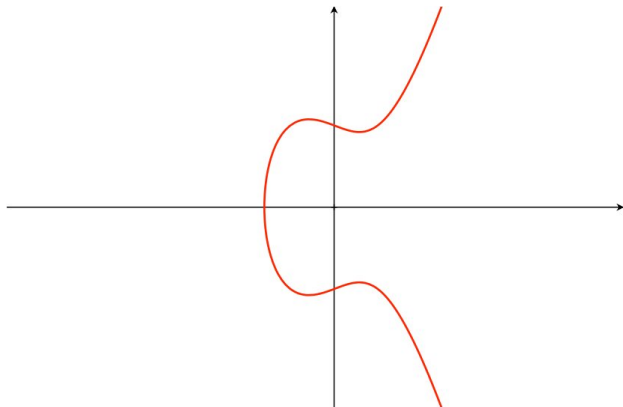


Elliptic Curve Cryptography

- ▶ Efficient alternative to RSA.
- ▶ Bitcoin

Elliptic Curves

► $y^2 = x^3 + ax + b$



Group Structure

Elliptic curves naturally form group structure

- ▶ Identity element
- ▶ Associative operation
- ▶ Every element has inverse

Identity Element

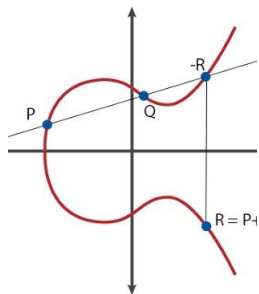
Point at infinity $\mathbf{0}$

► $P \oplus \mathbf{0} = P$



Operation

- ▶ Given P_1, P_2 find $P_3 = P_1 \oplus P_2$
- ▶ \oplus :
 - ▶ * : Draw line through P, Q and find third point $-R$
 - ▶ Apply $-R * \mathbf{0}$ to find R
 - ▶ "Reflecting over x-axis"



Discrete Log Problem

- ▶ Given points on elliptic curve P_1, P_2
- ▶ To find P_2 from P_1 , how many times do we apply \oplus ?
- ▶ Finding k such that $kP_1 = P_2$ is hard

Discrete Log Problem

- ▶ Base point P_1
- ▶ Public Key: $P_2 = kP_1$
- ▶ Private Key: Some $k \in Z$

Attacks

Can the discrete log problem be solved efficiently?

Pollard's Rho Algorithm

- ▶ Idea: Starting with two points, find two distinct paths that yield the same third point
- ▶ Formally, find $c'P + d'Q = c''P + d''Q$ such that $c' \neq c'', d' \neq d''$
- ▶ If we find c', c'', d', d'' , then:
 - ▶ $(c' - c'')P = (d'' - d')Q = (d'' - d')kP$
 - ▶ $(c' - c'') = (d'' - d')k$
 - ▶ $k = (c' - c'')(d'' - d')^{-1}$

Pollard's Rho Algorithm

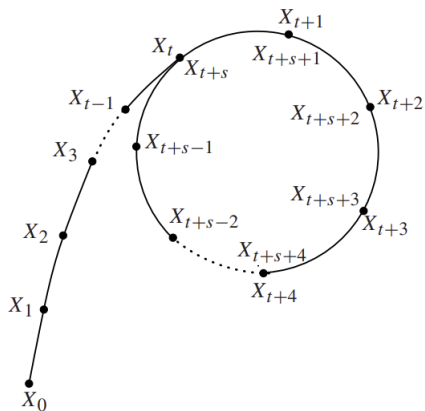
How do we find c' , c'' , d' , d'' ?

- ▶ Naïve: Random generation, storing all past operations
- ▶ Pollard's: Pseudo-random, space efficient

Pollard's Rho Algorithm

- ▶ Define f as the doubling operation
- ▶ If $X = cP + dQ$, we can get the next point $X' = F(X)$ with new coefficients c', d'
- ▶ $f(X) = X + a_jP + b_jQ$ where $c' = c + a_j$ and $d' = d + b_j$
- ▶ Divide curve into subsets $S_1 \dots S_L$ where some subset S_j has associated coefficients a_j, b_j
- ▶ Find sequence $X_i = f(X_{i-1})$
- ▶ Eventually, there will be a cycle. Collision point found by Floyd's Cycle Finding algorithm.
- ▶ \exists two distinct paths to the same point, so we can extract c', c'', d', d''

Pollard's Rho Algorithm



Proof of Correctness

- ▶ Define group G , continuously updating c', c'', d', d''
- ▶ Lemma: A cycle must exist
 - ▶ G is finite, but the sequence is infinite
 - ▶ By Pigeonhole, a cycle must exist
- ▶ Say the cycle is detected at $X_t = X_{t+s}$ for some j
- ▶ $X_t \in S_x$ for some x with corresponding a_x, b_x
- ▶ $X_{t+s} \in S_y$ with corresponding a_y, b_y
- ▶ Without loss of generality consider c' .
- ▶ On iteration i , assume we can determine $c' = c$
- ▶ On iteration $i + 1$, $c' = a_x + c$
- ▶ Thus, we can extract c', c'', d', d'' , and find $k = (c' - c'')(d'' - d')^{-1}$, solving the discrete log problem
- ▶ Runtime: Collision expected after $\sqrt{\frac{\pi n}{2}}$.

Post-Quantum Cryptography

- ▶ Fourier Transforms can also find these "cycles"
- ▶ Quantum computers compute Fourier Transforms extremely efficiently
- ▶ In a quantum world, Shor's Algorithm breaks elliptic curve cryptography